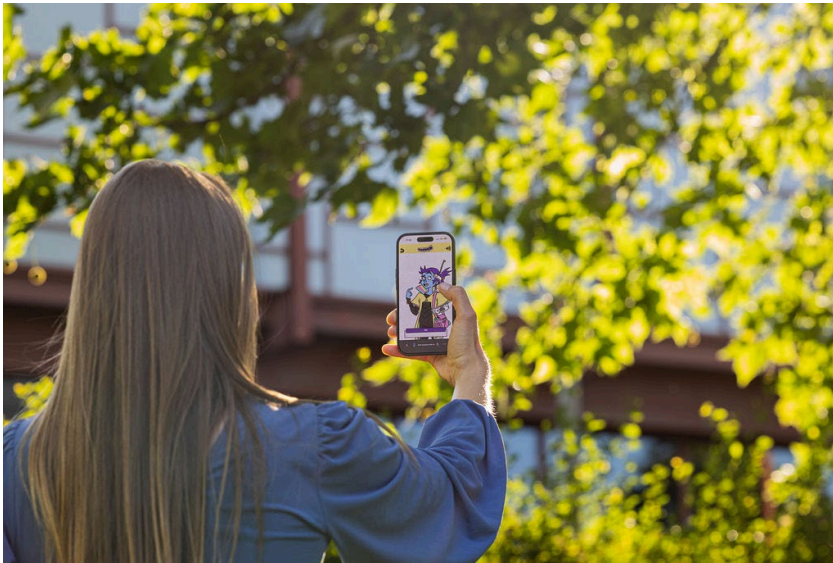


## New Belvedere Game in the Sculpture Garden at Belvedere 21

Vienna, June 9, 2026

***Future Traces—Tracking Down Art*** to be launched at Belvedere 21's Summer Festival on 10 July.



*Future Traces—Tracking Down Art*, Foto © Ouriel Morgensztern / Belvedere, Wien

The Belvedere is adding a new, site-specific game to its digital program: *Future Traces—Tracking Down Art* is a smartphone game for the Belvedere 21 sculpture garden that was created in collaboration with the Austrian game development team Sappalot Studio. The browser-based game invites visitors to explore artworks in the museum's outdoor space, getting to know the sculpture garden, its history, and the architecture of Belvedere 21 from a fresh perspective.

Stella Rollig, General Director of the Belvedere: *Belvedere Games offer new ways of engaging with art, architecture, and history. Digital learning does not mean for us that we are replacing a museum visit but rather adding to the experience. Playful formats invite visitors to take a closer look, ask questions, and find their own individual ways of engaging with art. Future Traces—Tracking Down Art shifts the focus to the Belvedere 21 sculpture garden—a place of encounters, movement, and discovery.*

This game is about a time machine that has been stranded after making an emergency landing near Belvedere 21. Players are tasked with repairing the machine, which involves finding sculptures in the garden and delving into their stories. They are accompanied on their mission by a figure from the future who guides them through the garden and draws attention to the sculptures, materials, shapes, and stories.

The game is free, lasts about fifteen minutes, and can be played on location using visitors' own smartphones. There is no need to download an app; the game can be accessed via a QR code in the sculpture garden. *Future Traces—Tracking Down Art* is for families, children, teenagers, and anyone who wants to go on a digital exploration of the sculpture garden.

### **Launch at the Belvedere 21 Summer Festival**

The official launch of *Future Traces—Tracking Down Art* is on Friday, 10 July 2026 at the Belvedere 21 Summer Festival. Starting at 4 pm, the festival invites everyone to celebrate and take part in a varied program for visitors of all age groups. In addition to the game, the event is centered around the recently opened exhibitions *Stellprobe: Collection acquisitions from the last decade, in a display by Heimo Zobernig* and *Miao Ying: Come, Sit, Stay*.

### **From game jam to sculpture garden**

*Future Traces—Tracking Down Art* is the first Belvedere game to emerge as part of a participatory process at a game jam. The prototype was developed by Sappalot Studio at the first CTA Culture Game Jam, which was held in 2024 at Belvedere 21, and was subsequently realized in close collaboration with the Belvedere 21 team.

The Belvedere has been organizing game jams with partners from the local gaming industry since 2024. These compact, collaborative formats spark new ways of engaging with art, architecture, and social issues. With *Future Traces—Tracking Down Art* the Belvedere is reflecting this approach in a museum game for the public while at the same time strengthening its collaboration with young developers from the Austrian gaming scene.

### **Games as part of an innovative digital strategy**

Belvedere Games are playful ways of combining learning about art, storytelling, and digital technologies. The aim is to create new approaches to art and culture—accessible, interactive, and for different age groups. The Belvedere's existing games *Fantastic*

*Palastics* in the Belvedere Gardens, *Mission Museum* in the Upper Belvedere, and the Roblox game *Art Leap* show how digital games can combine art history, movement in space, and individual discoveries. *Future Traces—Tracking Down Art* enhances this series with a game for Belvedere 21 that offers fresh perspectives on the sculpture garden and its artworks.

*In collaboration with Sappalot Studio.*

**Link to the game:** [www.belvedere.at/futuretraces](http://www.belvedere.at/futuretraces)

**Information about Belvedere Games:** [belvedere.at/games](http://belvedere.at/games)

**High-resolution press images and information for media coverage can be found [HERE](#).**

## **PRESS CONTACT**

Belvedere Public Relations

Irene Jäger

T +43 (01) 795 57-185

M [i.jaeger@belvedere.at](mailto:i.jaeger@belvedere.at)

[www.belvedere.at](http://www.belvedere.at)